KELLYWATERS Designer & Web Developer

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TECHNICAL SKILLS

Coding
HTML
CSS
Ruby
Rails
Javascript / jQuery
Coffeescript
Processing

Design
3ds Max
Maya
After Effects
Photoshop
Illustrator
In Design
Cinema 4D

Hobby
Solidworks
Ableton Live
Manga Studio
Premiere
Arduino

RECENT EXPERIENCE

Web Developer
GoPlanGo / Vancouver / Jan 2014 - Present

My first real web development client is a new Vancouver startup called GoPlanGo. Using Ruby on Rails, Javascript, jQuery, as well as other tools, we are building a tool for users to more easily find fun things to do in their city. As well, I am working on a personal project management web app, which I intend to use as an experiment space.

Digital Artist
The Film Production Company / Beijing / Summer 2013

Worked closely with a small costume design team in Beijing. My tasks included designing several t-shirts for the film's production. The movie's working title was "PK BaiFuMei", and it should be released Summer 2014.

World Artist / QA Tester
United Front Games / Vancouver / August 2011 - May 2012

I was lucky to work with a great team at United Front Games, for the project "Sleeping Dogs". I started as a QA Tester, but quickly worked my way into a World Artist position, where I excelled, performing as well as my veteran teammates.

Contract Graphic / Concept Designer
Wood's Homes / Calgary / August 2013 - Present

I was asked late last year to come up with some infographics and slide presentations for Wood's Homes in Calgary. The presentations I designed helped this long established charitable organization gain a prestigious research chair with the University of Calgary. Presently designing their Calgary Stampede parade float, for the 2014 Stampede.

Designer
Dream Lighting / Beijing / May 2012 - June 2013

During my time at Dream Lighting, I designed the Canadian version of their website, as well as contributing to the design of their main site. I also worked closely with a talented design team, contributing to many large projects in China.

Freelance Video FX Artist
Vovo Productions / Vancouver / Summer 2009 - Present

When Vovo Productions needs some extra technical work for their various film projects, they come to me. I have done work on documentaries for UBC, Enecsys and the David Suzuki Foundation.

EDUCATION

Interactive Arts and Technology - B. Sc.
Simon Fraser University / Vancouver / Graduated April, 2010

Extensive knowledge gained of the human-centered design process, including the application of user studies (ethnography, cultural probes, surveys, etc.), prototyping (physical and digital), brainstorming of ideas, interface design, communication design and information modelling.

Web Development - Certificate
Codecore Bootcamp / Vancouver / Jan 2014 - Present
Studying web development to add to my design toolkit.

Game Art & Design - Diploma
Art Insitute / Vancouver / Graduated 2006
Studied as an Environment artist.